

Solo
fl. 1

fl. 2

fl. 3

fl. 4

fl. 5

fl. 6

fl. 7

fl. 8

fl. 9

"subtone"

① (mo) (1-2-3 As needed)
Ä, ö, ü, e / H, Sh, T

A

B

③ Hō ② Hē ē ē ēsh ③ Hō Hā A A A ssssh Hā

pp possible (use preceding color, vowel, dynamic pattern) *scz* p f *molto f*

③ Hē ② ō ① Hū | ③ Hē ② ō ① Hū Ä ü Ä ü

(*<molto> Ad lib.*) / 10X

③ Hū ② Hō ③ Hū | ② Hō ē ō ② ③

(*<molto> Ad lib.*) / 10X

③ Hū ② Hē | ③ Hū Ä ü Ä Hē ō ② ③

(*<molto> Ad lib.*) / 10X

③ Hā ② Hū ① ② ③ Hā Hū o ū ② ③

(*<molto> Ad lib.*) / 10X

③ Hō ② Hā ③ Hō Hā ō Ä GÄ ② ③

(*<molto> Ad lib.*) / 10X

③ Hō ② Hū ① ② ③ Hū Ä ü Ä ü Ä ü ② ③

(*<molto> Ad lib.*) / 10X

③ Hē ② Hō ③ Hē Hō Ä ō ② ③

(*<molto> Ad lib.*) / 10X

③ Hū ② Hē ① ② ③ Hū Hē ō ē ō ē ② ③

(*<molto> Ad lib.*) / 10X

(use preceding color, vowel, dynamic pattern)

(use preceding color, vowel, dynamic pattern)

(use preceding color, vowel, dynamic pattern)

(use preceding color, vowel, dynamic pattern)

(use preceding color, vowel, dynamic pattern)

(use preceding color, vowel, dynamic pattern)

(use preceding color, vowel, dynamic pattern)

(use preceding color, vowel, dynamic pattern)

[C]

* "Dove Sounds" - Play l.h. pitch lontano (covered tone). Sound is delicate + "vulnerable" - never "memorable" Let phrasings, speeds, dynamics reflect this quality
Head may be moved up + down slightly to bend tones. Use (mo), +3 when needed (get to 3) via (mo) 1 2 3 / --- R.H. ~~xx~~ two keys: Accel + decel $\Rightarrow$ speed + feel free to lay out occasionally (substitute previous color/vowel/dynamic pattern on given pitch)

1 [2+3] [He A u A e o] (ssh)
2 3 2 1 3 2 1 2
(He o ku He o u A u u) $\rightarrow$
3 2 3 2 1 3
Hu o Hu o e o $\rightarrow$
4 3 2 1 2 3 2 1 2 3
Hu He Hu Hu A He o o $\rightarrow$
5 3 2 1 2 3 2 1 2
HA Hu HA u o u $\rightarrow$
6 3 2 3 2 1 2
Ho HA Ho HA o A o A $\rightarrow$
7 3 2 1 2 3 2 1 2
Ho Hu Ho Hu A u A u A u $\rightarrow$
8 3 2 1 2 3 2 1 2
He Ho He Ho A o $\rightarrow$
9 3 2 1 2 3 2 1 2
Hu He Hu He o e o e $\rightarrow$

Handwritten musical score for 9 staves. The notation includes various musical symbols such as notes, rests, and dynamic markings (pp, p, f). The score is written in a system with 9 staves, each containing a sequence of notes and rests. The notes are often grouped with slurs and have various articulation marks. The dynamic markings include 'pp' (pianissimo) and 'p' (piano). The score is written in a system with 9 staves, each containing a sequence of notes and rests. The notes are often grouped with slurs and have various articulation marks. The dynamic markings include 'pp' (pianissimo) and 'p' (piano). The score is written in a system with 9 staves, each containing a sequence of notes and rests. The notes are often grouped with slurs and have various articulation marks. The dynamic markings include 'pp' (pianissimo) and 'p' (piano).

D

(Add flutter Ad lib)

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E

"circular dove sounds"

subtone "doves" - subtone

ppp

niente

Subtone "Circular Dove Sounds" / 6

Subtone "Circular Dove Sounds" / 6

Subtone "Circular Dove Sounds" / 6

Subtone "Circular Dove Sounds" / 6

Subtone "Circular Dove Sounds" / 6

Subtone "Circular Dove Sounds" / 6

Subtone "Circular Dove Sounds" / 6

Subtone "Circular Dove Sounds" / 6

F

CA. 144 - Common pulse The 5, 6, 4 grouping Are metered or phrase clusters Motion created by overlapping accent in the texture

Hō ē ō

simile

PPP As fast as poss with no strain. Skimming, flowing motion

PPP < 5

PPP < 4

PPP < 6

PPP < 4

PPP < 6

PPP < 6

PPP < 4

PPP < 5

① ———— ②③② As needed ———→

- ① keep tempo steady / Allow dynamic changes
 - ② use ③ (inhale) when needed - keep pulse during ③ when possible
- [As long as possible]

Req. to Slow down: Establish Breath Speeds
Change from Pulse time to Breath Time
Decelerando → (5, 4, 6 pattern in ② or ③)

Whistle tones (use no-2-3)
Gentle, calm As needed)

Simile "Doves"

1	5 (<i>molto</i>)	5 decel	5	Whistle tones (use no-2-3) Gentle, calm As needed)	Simile "Doves"	A
2	5 (<i>molto</i>)	(3 → 2)	5 5	9	simile	pp niente
3	4 (<i>molto</i>)	(→ →)	4 4	9	simile	pp niente
4	6 (<i>molto</i>)	(→ →)	6 6	9	simile	pp niente
5	4 (<i>molto</i>)	(→ →)	4 4	9	simile	pp niente
6	6 (<i>molto</i>)	(→ →)	6 6	9	simile	pp niente
7	4 (<i>molto</i>)	(→ →)	4 4	9	simile	pp niente
8	6 (<i>molto</i>)	(→ →)	6 6	9	simile	pp niente
9	5	(→ →)	5 5	9	simile	pp

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