

TAMING THE BEAST

for percussion and tape

Anna Rubin

LEISURE PLANET MUSIC

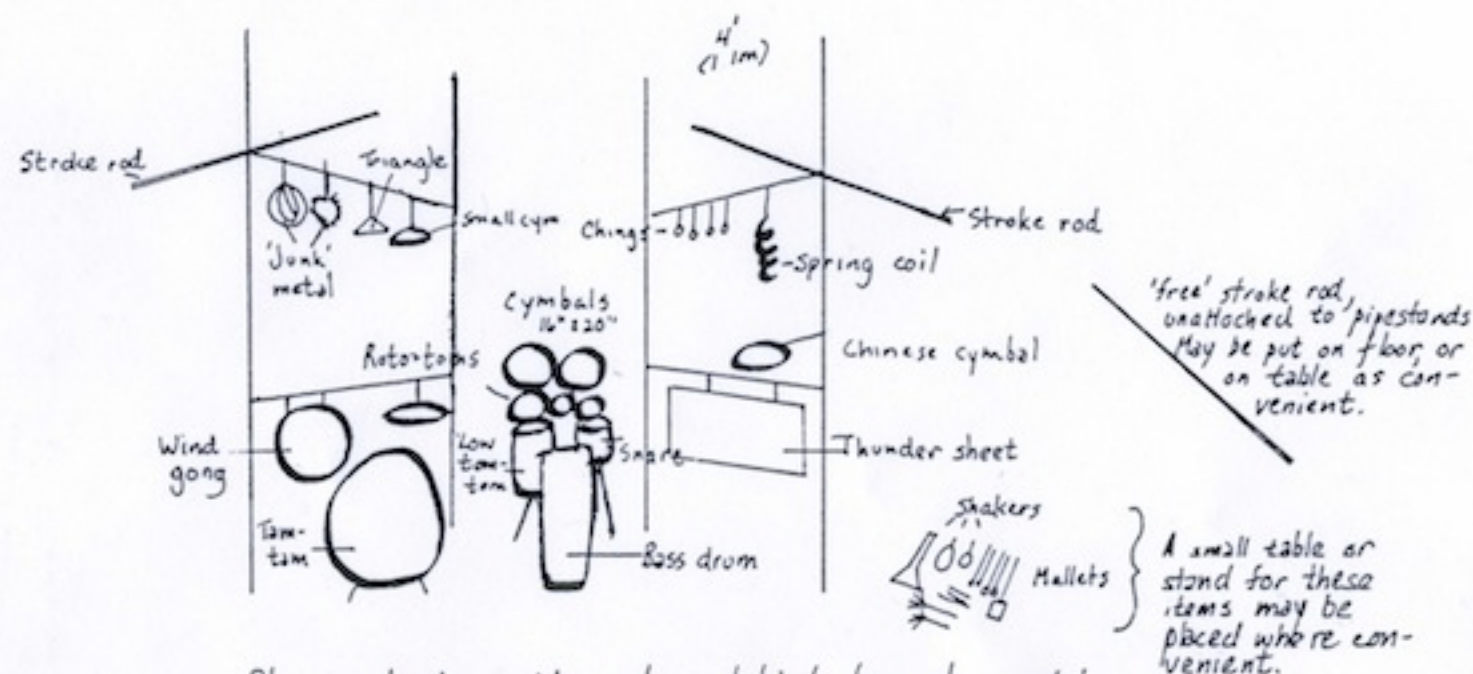
TAMING THE BEAST

by ANNA RUBIN

for tape & percussion

Set-up

For purposes of illustration, the set-up appears more spread out than ideal. Only $3\frac{1}{2}$ - 4' (1.1 - 1.2 m) should separate the pipestands. They should enclose the player like a cage.



Player stands inside set-up behind bass drum until emerging on page 9

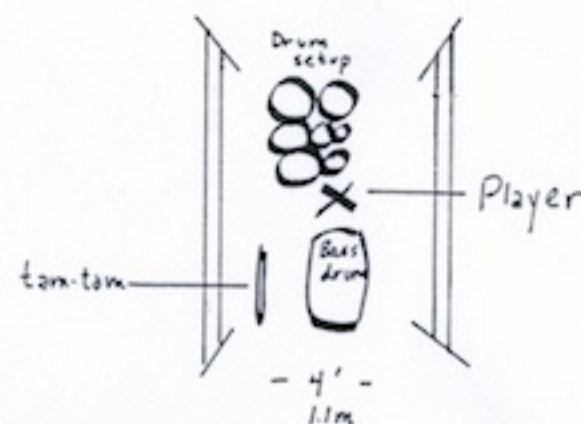
Support structures

2 pipestands as suggested above with 2 crossbeams each
4' high (1.23 m), 4' wide (1.22 m)
Assorted stands etc

Electronic equipment

Playback equipment for 15ips (38 cm) half-track stereo tape
Speakers are best placed behind player and raised somewhat off floor

Set-up as seen from above



Instrumentation

Skins

Rototoms - 8", 10", 12" (small, medium, large) pitched minor 3rds apart
or similar pitched drums

Snare drum (with cloth to damp snares)

Low tom-tom

Bass drum

Optional:

Player may add 1-3 other medium size drums, bongos, etc. for additional color

Wood

Shakers - small, medium, large

Metal

Chings - 4
or crotales

Triangle

Cymbals 4", 8", 16", 20" (small, medium, large)

Chinese cymbals - 2

Wind gong

Tam-tam

Thunder sheet

Spring coil and

junk metal objects with 'dead' tone

Stroke rods* - 7-9/16" diameter (11-14mm) and rosin

4' (1.22 m) length

5' (1.5 m)

6' (1.83 m)

*Stroke rods are solid aluminum rods cut to specific lengths. They are played by applying rosin to one's fingers and the rod and stroking the rod. The tones produced are penetrating & electronic in quality. Shaking and twirling the rods produces beautiful shimmering effects.

Emphasize
intervals of
minor thirds
in choice of
metal instrs

Mallets

11 Hard plastic - 2

99 Medium hard yarn - 2

Yf Brushes (wire) - 2

Metal beaters - 3

11 2 med or large

1 1 thinnest possible

Q Gong beater - 1

Notation

Durations are relative and spatial, time is noted above each system in minutes and seconds e.g. 2.10 (2 min. 10 sec.).



long



medium



specifically notated rhythms are to be performed at approximately $\text{♩} = 60$ and are models for continued improvisation.



slow getting faster



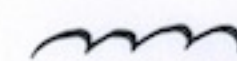
fast getting slower



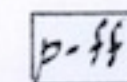
very fast observing notated rhythms



uneven tremolo



continuous shaking of rattle



play passage within dynamic range noted until dynamic marking changes

Misterioso, Sombre, libramente

0 10 20 30 40 50

TAPE

Monk's voices

ppp

ppp cresc

Solo monk 1.

mf

Emphasize entrances of monk's voice as indicated.
Add to notated texture with restraint.

Wind Gong
Low tam-tam
Bass drum

m.b.

pppp

pp

p

1.0 1.10 1.20 1.30 1.40 1.50

TAPE

Wind Gong
Tam-tam
Bass Drum

etc. simile

mp

2.0 2.10 2.20 2.30 2.40 2.50

TAPE

Solo monk 1.

Solo monk 2.

gong

Chin. Cym.
Wind Gong
Tam-tam
Bass Drum

m.b.

p

f

30 310 320 330 340 350

TAPE Monk 1.
Monk 2.

Gong

"Monster" sound

Chin, cymbal
Wind gong
Tam-tam
Bass drum

Chings

Thunder sheet

etc. simile (add triangle), small cymbals with restraint

ff

ff

f

40 410 420 430 440 450

TAPE

High voice

Monk 1.

Monk 2.

Gong

"Monster"

pro & pro decrescendo

Chings

etc. simile

mp

Low shaker

pp - mf

50 510 520 530 540 550

Higher voice

Rhythmicized monk's voice

etc. simile

TAPE High voice

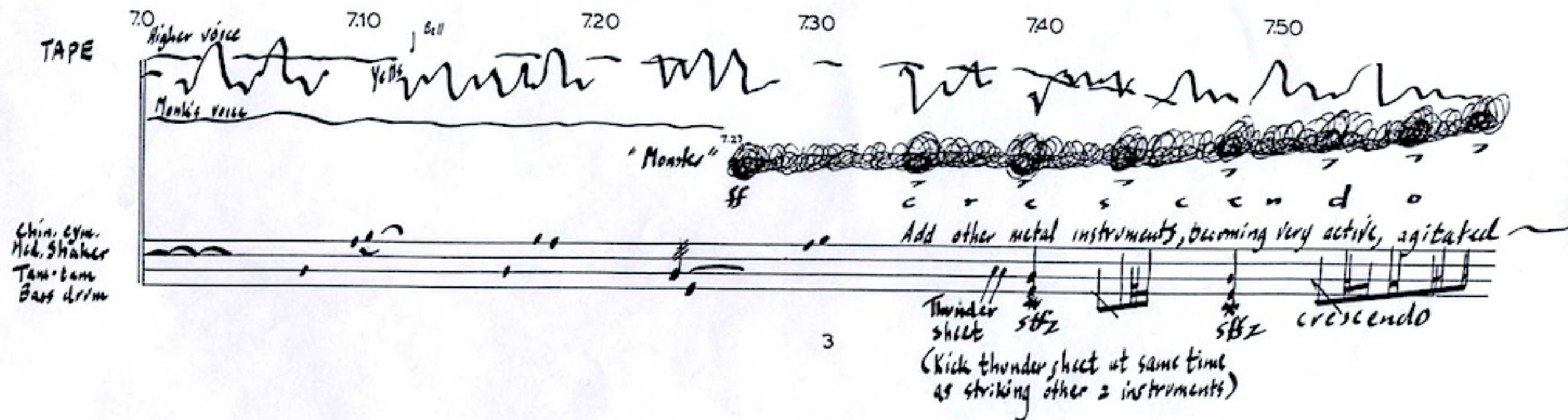
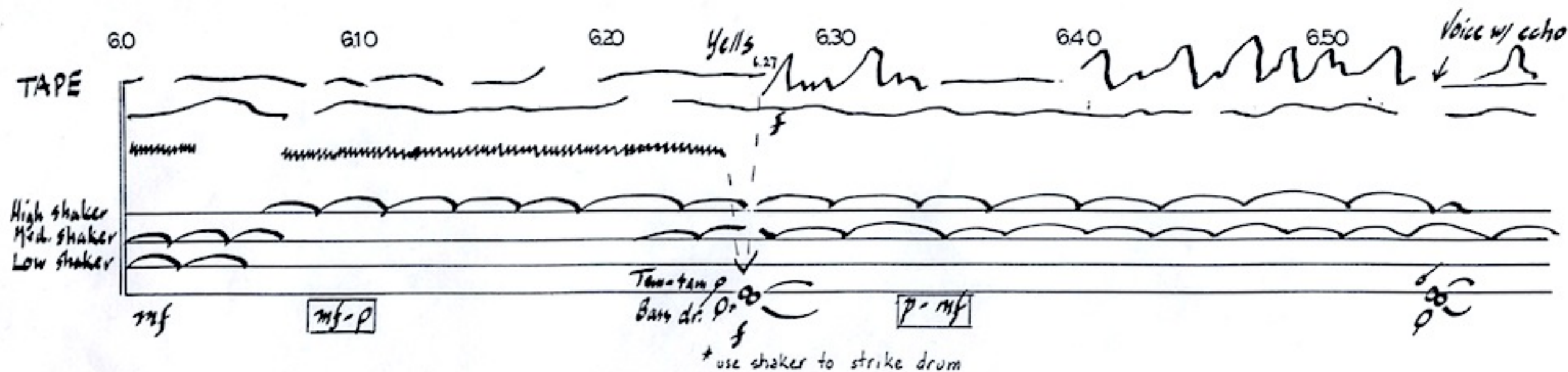
Med. shaker

Low Shaker

(continuous shaking)

mf - ff

becoming more intense - - ff



8.0 8.10 8.20 8.30 8.40 8.50

TAPE

8.26 Explosion

8.38 Bell

8.43 Bell

8.59 Bell

Other vocal inst.
Wind ans
Tamp. ans
Thunder ans

Symbols
Junk metal

Damp instruments -
dry, sharp

etc. simile

$p-f$

3

9.0 9.10 9.20 9.30 9.40 9.50

TAPE

9.06 Bell

9.18 Bell

Bells

Kalimba

Low Kalimba

Snare*
Roto-toms
Low toms

"Monster"
Hands only

etc. simile

pp

poco a poco crescendo

* Snare should be placed with snares up and damped until ca. 14.15 (page 6)

** If desired, more drums may be added to fill out texture.

10.00 10.10 10.20 10.30 10.40 10.50

High Kalimba

Low Kalimba

"Monster"

Cymbal

etc. snare
Roto-toms
Low tom-tom
etc.

poco a poco crescendo - - - e - - - vigoroso - - - - -

11.00 11.10 11.20 11.30 11.40 11.50

Low Kalimba

Cymbal

etc. snare
Roto-toms
Low tom-tom
etc.

crescendo - - - fff

diminuendo - - - - -

crescendo - - - fff

diminuendo - - - - -

add 1 stick

add 2nd stick

"Monster"

diminuendo - - - - -

12.0 1210 1220 1230 1240 1250

TAPE Cymbal
 Monster
 pp
 poco a poco crescendo
 etc. simile
 poco a poco crescendo

Rattles
 Bells

13.0 1310 1320 1330 1340 1350

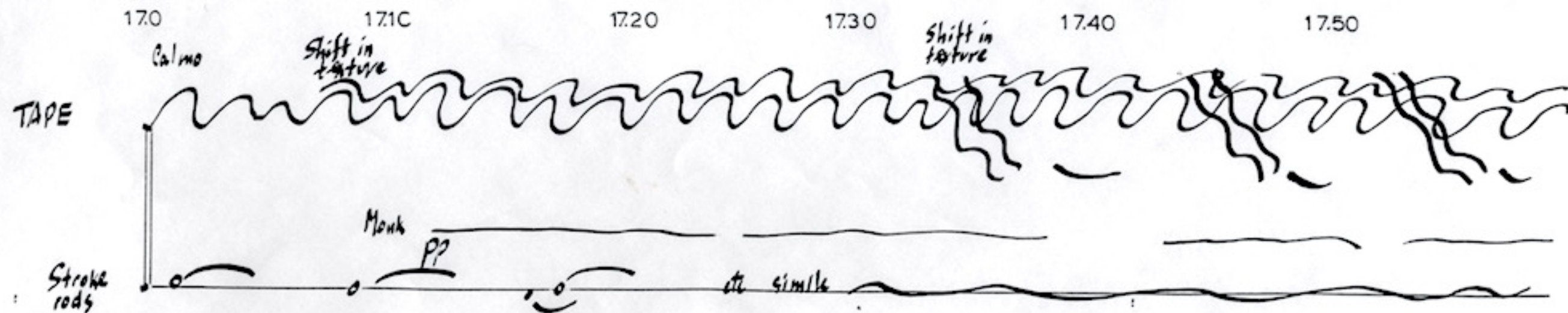
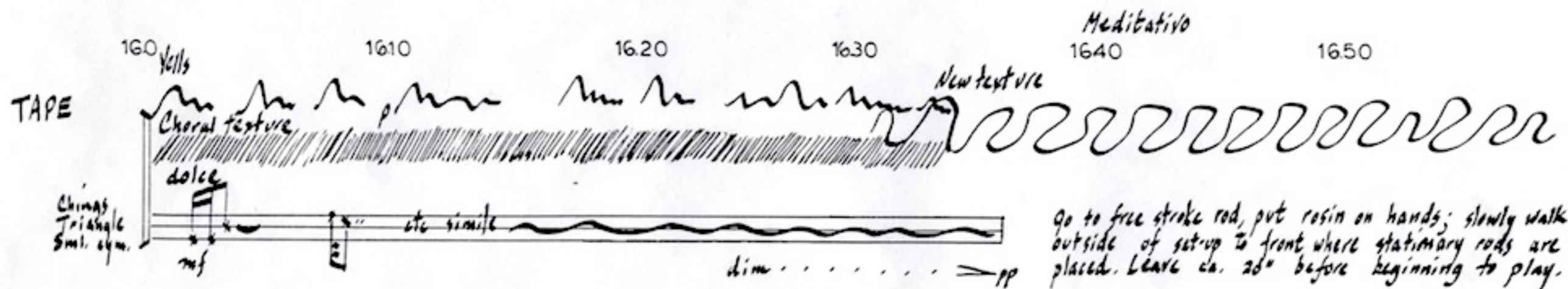
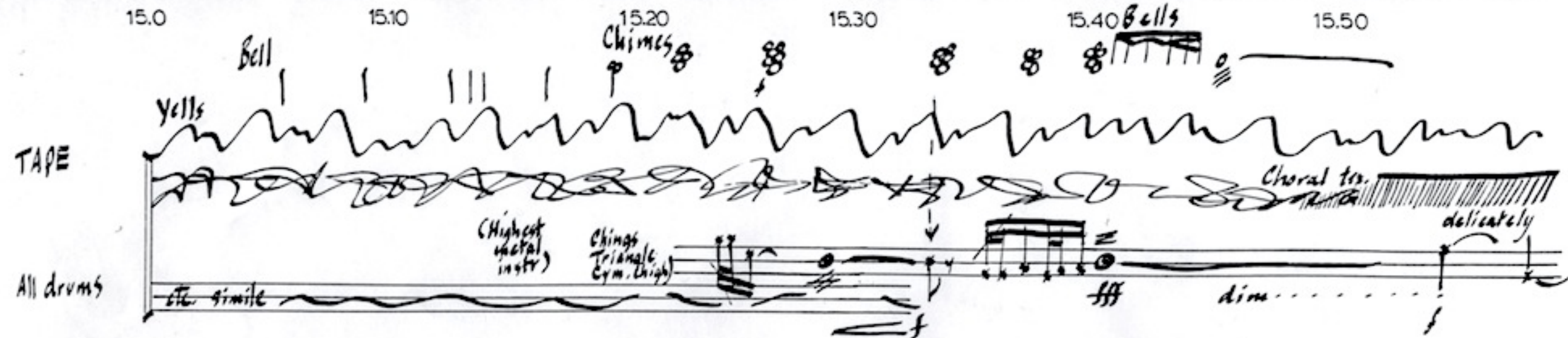
TAPE Rattles
 Bells
 All drums
 etc. simile
 ff
 diminuendo
 ppp

Yells
 Complex texture
 ff TACET
 (Remove cloth from snare)

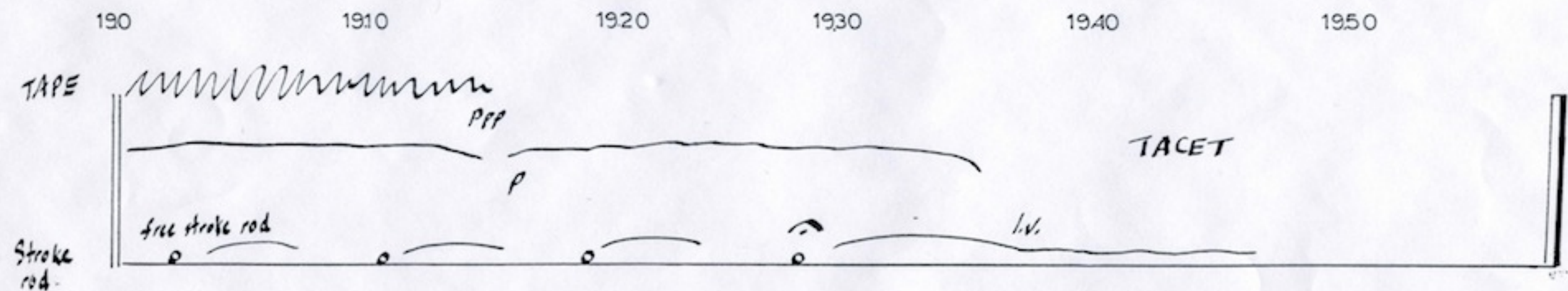
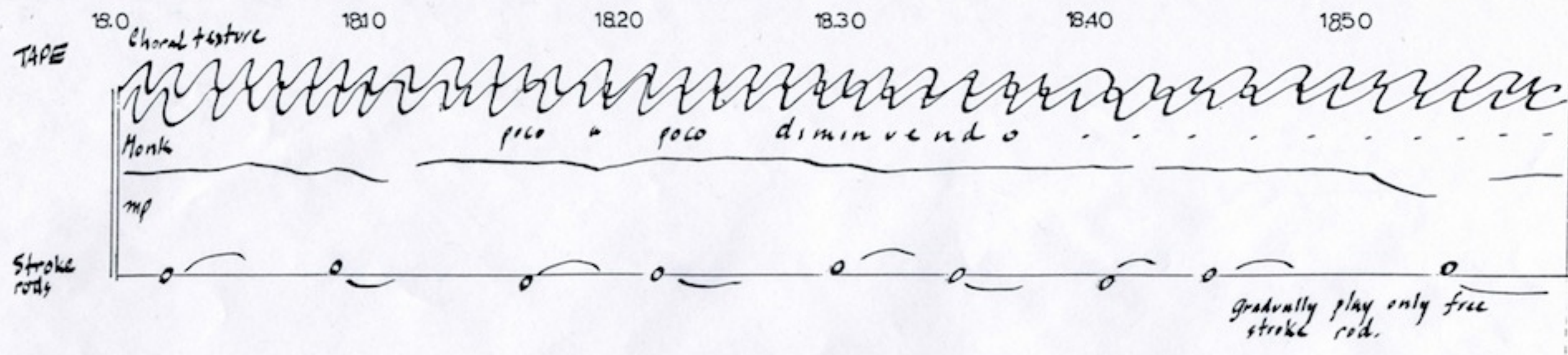
wild, chaotic

14.0 1410 1420 1430 1440 1450

Yells
 Texture
 ff
 Bass drum mp
 All Snare Drums
 TACET
 Rub snares with end of brushes



N.B. Twirling and shaking the rods is very effective as well as visually beautiful.



allow stroke rod to vibrate until
sound dies away. Come to center
stage, in front of bass drum by
end of piece.

FINIS